Knockout Tournament

RULES

General Rules:

1. Participants will sign in 5 minutes before the scheduled tournament time.
2. Any participant not ready to play at the scheduled time will be disqualified.
3. Official’s decisions are final.
4. Player attire:
   a. Pants: Players may not wear pants or shorts that have belt loops, pockets, or an exposed drawstring. Players may not wear towels that hang from the waist.
   b. Headgear: Players may not wear baseball style caps or other rigid headwear. Knit and stocking caps are permitted. Players may wear a headband no wider than two inches and made of non-abrasive cloth, elastic, fiber, soft leather, or rubber. Bandanas with knots are prohibited. Rubber or cloth elastic bands may be used to control hair.
   c. Pads or Braces: No pads or braces may be worn above the waist.
   d. Shoes: All players must wear shoes. Tennis/running shoes and soft-soled shoes are permitted.
5. Participants wearing illegal equipment will be asked to remove these items. Failure to do so will result in team disqualification from the tournament.
6. Basketballs will be provided for the tournament.
7. Please refer to Intramural Handbook for additional policies.

Game Format:

1. Everyone lines up in a straight line at the 3 Point Line.
2. The first two people in line have a basketball.
3. After the first person shoots the second person shoots.
   a. The rebound shot does not have to be a lay-up nor does it have to be another 3 Point Shot.
4. If the 1st person makes his basket before the person after him in line.
   a. Then the 1st person in line passes his basketball to the 3rd person in line. Then the 1st person goes to the back of the line.
5. If the second shooter makes their shot before the first person THEN the first person is ‘knocked out’ of the game.
   a. If the first person is knocked out, the individual will pass the ball to the next person in line who shoots, trying to make their shot before the person behind them shoots and makes their shot.
6. The game of Knockout continues, with the same rules, until only one person hasn't been knocked out.
**Qualifying Knockout Games:**

1. There will be (6) six Qualifying Knockout Games.
2. The Winner of the Qualifying Game is not allowed to participate in the remaining Qualifying Knockout Games.
   a. For Example: John’s wins the 1st Qualifying Game. He is not allowed to play in the 2nd, 3rd, 4th, 5th or 6th Qualifying Knockout Games.
3. The Winner of each Qualifying Game receives an automatic bid into the Championship Game.

**Championship Knockout Game:**

1. The Championship Game consists of the (6) six winners from each of the Qualifying Knockout Games.
2. The Winner of the First Qualifying Game can pick which spot they would like to start in the rotation, followed by the Second Qualifying Game Winner, Third Qualifying Game Winner, and so on.
3. The Winner of the Championship Knockout Game will be declared the Champion.

**Stalling:**

1. Stalling is strictly prohibited.
2. All participants are expected to keep playing.
3. Participants will be penalized with a warning for their first stalling offense.
   a. A second stalling offense will result in disqualification.

**Fouls:**

1. Any person intentionally hitting an opponent’s ball or bumping into an opponent will result in disqualification.
   a. All fouls will be at the officials discretion including unintentional contact.

**Conduct:**

1. The official has the right to eject anyone from the game for any reason the referee deems appropriate; including (but not limited to) consistent arguing, obscene language, etc.
2. Automatic disqualification from tournament for an intentional foul.
3. Automatic disqualification from tournament for second stalling offense.